SIX VISUAL ELEMENT SETS

Design is the logical

of visual elements

for order and interest.

selection and arrangement

GRAPHIC DESIGN CODE



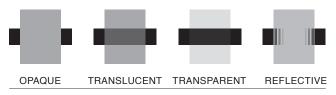
THREE BASIC SHAPES



FOUR BASIC DIRECTIONS



THREE GRAPHIC DESCRIPTIONS



FOUR BASIC SURFACES



THREE SURFACE ENRICHMENTS



THREE ARRANGEMENT PRINCIPLES



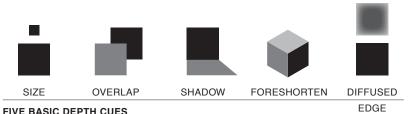
THREE PHRASING SETS

FIVE BASIC RELATIONSHIPS

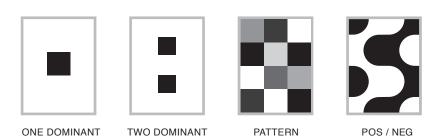


FIVE BASIC REMOVALS

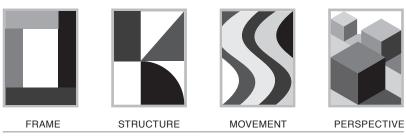
POP OUT



FIVE BASIC DEPTH CUES



EIGHT COMPOSITIONS



EIGHT COMPOSITIONAL DEVICES